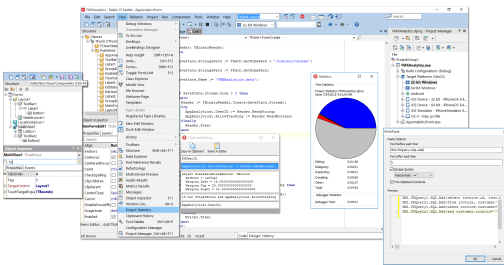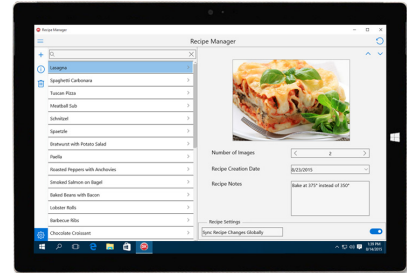# Delphi® 10 Seattle

The Fastest Application Development Platform
for Windows 10, Mac, Mobile and IoT

embarcadero®

Embarcadero® Delphi® 10 Seattle is the fastest way to build data-rich, hyper connected, visually engaging applications for Windows 10, Mac, Mobile, IoT and more. Quickly and easily update VCL and FMX applications to Windows 10 with the new Windows 10 VCL Controls, Styles and WinRT/UWP services components.

Ride the Windows 10 Wave

Windows 10 is being rapidly adopted. With Delphi 10 Seattle, get your VCL apps and users to Windows 10 now with the Windows 10 platform look and feel and new Windows 10 features and services. Use new VCL UI controls and Styles to create great looking Windows 10 apps and use new Windows 10 VCL components to access new platform features and services, including Notifications, Contracts and more.
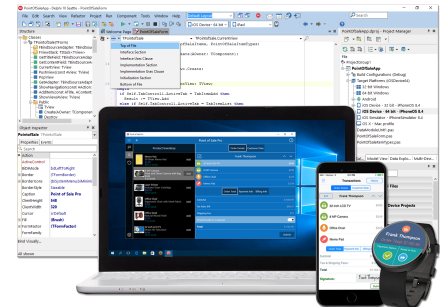
Double the IDE Memory, Twice the Power

Delphi 10 Seattle delivers more developer productivity than ever around the daily activities of coding, building and debugging. In addition to enhanced multi-monitor support, the IDE can now access double the memory, so you can build and debug those large projects with ease. Delphi 10 Seattle has integrated and vastly improved performance with over 20 IDE productivity features. These are a set of features all developers benefit from every day.

Hyper Connected Apps for Windows, Mac, Mobile and IoT

Connected apps are distributed across platforms and multiple form factors like desktop, smart phone and tablets and also includes new IoT form factors like wearables, sensors, proximity awareness with beacons, smart light, smart sound, and gesture recognition devices for both physical and audible human input. The process of designing, building and deploying connected apps is radically simplified by the combination of new and improved features in Delphi 10 Seattle, including Wi-Fi, Bluetooth/LE components, AppTethering, EMS middleware and cloud integration through REST, like popular MBaaS services.

Here's what's new in Delphi 10 Seattle

Build and debug large projects with twice the available IDE memory

Get your apps and users to Windows 10 now!

New VCL UI and Services Components for Windows 10

Extend existing Windows 10 applications with tethered mobile companion apps using Wi-Fi and Bluetooth connectivity

Over 20 new IDE productivity features including the all new searchable Object Inspector

Build Android services that run in the background with Object Pascal

New Features

Support for calling WinRT APIs, through over 40 specific Object Pascal interface units	Complete FireDAC support for the NoSQL MongoDB database, including a new FireDAC MongoDB driver
Support for Windows 10 Notifications using the NotificationCenter component	MongoDB specific datasets, including TFDMongoDataSet, TFDMongoQuery and TFDMongoPipeline
Support for contracts, the system mechanism for sharing information with other Windows 10 applications using the new SharingContract component	MongoDB API wrapping classes, including TMongoConnection, TMongoDatabase, TMongoCollection and more
New VCL Controls including ToggleSwitch, SplitView, SearchBox, ActivityIndicator and RelativePanel with Win 10 Styling and support. Can also be used on previous versions of Windows	Specialized JSON readers and writers, including the new TJsonTextReader and TJsonTextWriter classes, and support for Extended JSON
Windows 10 specific VCL styles to build applications matching Microsoft's Modern look and feel	MongoDB query, pipeline, update commands, and more with fluent methods builders
VCL Styling improvements, including support for styling common dialogs and the TWebBrowser component	JSON (JavaScript Object Notation) processing using a JSON.NET implementation for JSON streaming with new readers and writers (including base TJsonReader and TJsonWriter classes)
IDE built with large memory address model, to provide significantly more memory to the embedded compilers, integrated debuggers, and various tools executed in the IDE process	Binary JSON (BSON) readers and writers support, as part of the same JSON.NET architecture (including the new TBsonReader and TBsonWriter classes)
Form designer option to hide/show non-visual controls icon (reducing form design potential clutter)	JSON and BSON fluent method builders, including the TJSONArrayBuilder and TJSONObjectBuilder classes
Improved multi-monitor support in the IDE, with the ability to place most forms and panes on different secondary monitors	JSON and BSON fast forward-only iterator (TJSONIterator)
Object Inspector contents can be filtered to display specific elements	Example of the use of the FDSchemaAdapter component in DataSnap applications
Full customization of the Object Inspector layout, with the ability of hiding the description panel, the quick actions, and the new filter panel	Touch animation for Android platform
Unsaved file auto-recovery for the IDE – unsaved work is periodically saved to a temporary location	Modern looking SelectDirectory function for VCL applications and the IDE
Structure View Icons representing the corresponding component	New TBeaconDevice class for turning a device on one of the supported platforms into a "beacon"
Enhanced IDE Project Options to easily enable High-DPI Awareness in your applications, plus Windows 8.1/10 multi-monitor support for VCL applications	ScrollBox platform controls for iOS
DUnitX unit testing support for mobile platforms (iOS and Android)	DataSnap clients uses System.NET for HTTP and HTTPS, with no need to deploy the OpenSLL client library
Prototype synchronization – as you change the prototype for a function, you can use this feature to synchronize the interface and implementation sections to match	Shortcuts to increase/decrease the size of the font in the code editor
StyleViewer for Windows 10 Style in Bitmap Style Designer	FireMonkey apps can receive intents, regardless of the source (email, web link, other app). A new sample demonstrates this ability
Windows 10 specific FireMonkey styles to build applications matching Microsoft's Modern look and feel	FireMonkey controls zOrder support on Windows
FireMonkey native style presentation for Windows for Edit and Memo platform controls	Remote iOS 64-bit device debugging
Enhance Clipboard support to allow copy/paste of bitmaps in FireMonkey desktop applications	Support for Android Services in the IDE, including wizards to create Android Services and to add them to an existing Android app
Mouse-over Hints support for FireMonkey visual controls on desktop	**Plus many other great features**

Delphi 10 Seattle Editions

	Professional	Enterprise	Ultimate	Architect
	Delphi 10 Seattle Professional Edition is designed for building rich stand-alone client applications for Windows and OS X with local data persistence.	Delphi 10 Seattle Enterprise adds iOS and Android targeting plus native Client/Server connectivity with all major Enterprise Databases and flexible Middleware for building powerful n-tier solutions.	Delphi 10 Seattle Ultimate Edition includes all of the capabilities of Enterprise plus a suite of powerful database tools to help develop and manage your data.	Delphi 10 Seattle Architect includes all of the capabilities of Enterprise plus Data Modeling to help you reverse and forward engineer your data.
Windows, OSX, iOS, Android Apps	Windows and OS X Only	All	All	All
Local Application Data Storage	X	X	X	X
Client/Server Database Connectivity		X	X	X
DataSnap & EMS n-Tier Middleware		X	X	X
DBPowerStudio Developer Edition			X	

Delphi 10 Seattle System Requirements

- 1 GB RAM (2 GB+ recommended)
- 7-41 GB free hard disk space depending on edition and configuration, including space required for temporary files
- DVD-ROM drive (if installing from a Media Kit DVD)
- Basic GPU – Any vendor DirectX 9.0 class or better (Pixel Shader Level 2)
- Intel® Pentium® or compatible, 1.6 GHz minimum (2GHz+ recommended)

- Mouse or other pointing device
- Microsoft® Windows 10 (32-bit and 64-bit)
- Microsoft® Windows 8 or 8.1 (32-bit and 64-bit)
- Microsoft® Windows 7 SP1 (32-bit and 64-bit)
- Delphi can also be run on OS X by using a virtual machine (VM) such as VMware Fusion or Parallels hosting Windows 7, 8 or 10

For developing 64-bit Windows applications	For developing Mac OS X applications	For developing iOS applications	Supported Deployment Platforms
PC running a 64-bit version of Windows or a 32-bit development PC connected with a PC running a 64-bit version of Windows.	PC running Windows connected with an Intel-based Mac or a Mac running Windows in a VM, with 2GB RAM or more, running OS X 10.10 (Yosemite) or 10.9 (Mavericks).	PC running Windows connected with an Intel-based Mac or a Mac running Windows in a VM, with 2 GB RAM or more, running OS X 10.10 or 10.9 with Xcode 6. An Apple Developer account is required to deploy iOS apps to physical devices.	PCs and tablets with Intel/AMD processors running Windows 7, 8, 8.1, 10, Server 2008 or Server 2012. Macs running OS X 10.9 or 10.10. iPhone, iPad or iPod Touch running iOS 7 through iOS 8.4. Android phones and tablets: ARMv7 devices with NEON support, running Ice Cream Sandwich (4.0.3-4.0.4), Jelly Bean (4.1.x, 4.2.x, 4.3.x) or Kit Kat (4.4.x) and Lollipop (5.x).

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